

LIMITED EDITION!
MASSIVE A2 POSTER INSIDE!
Actually enter Mitteldorf yourself. Have your
face digitised - See inside for details.



"Legends is nothing short of a revolution in computer role-playing and has become the standard by which future additions to the RPG Genre will be judged."

92% - The One Amiga

"An astounding and utterly essential game... get this immediately."

90% - Gamesmaster Magazine

LDV



Legends of Valour

Volume 1 ~ The Dawning



U.S. GOLD

Legends
of
Valour

synthetic
dimensions



In the icy chill of the early dawn, a little voice in your head keeps repeating itself over and over: 'I can't believe what I'm doing, I get a letter from Cousin Sven that spouts the wonders of Mitteldorf and a fortnight later here I am outside the city walls!'

Merchants, soldiers, adventurers and vagabonds abound about you in an impatient, expectant crowd, eager for the sun to rise and the huge city gates to open. Amongst the hodge-podge of tents and covered wagons you find solace in the embers of a camp fire. You crouch quietly, the warmth of the fire creeping through the fibres of your cloak, freeing the dampness of the previous night in wisps of vapour that mix with the breath of an old cleric speaking of city life.

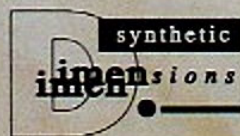
'Heed what I say well, for it is not spoken lightly... Inside these walls lies the destiny of you all. Whether it be fame, fortune, poverty or death! Note the laws of Mitteldorf well and beware the 'neath realms and the creatures that wander there...'
The first shards of daylight glance the battlements high above, banishing darkness to its lair and bathing the land in the half light that bodes a new day.

A loud, dull thud snatches everyone's attention. The moan of a gate latch being slid back stirs the crowd to life. Torches are doused and fires extinguished. You rise, the ache from your knees holds you hunched over while blood refills your taught muscles. All of a sudden the shadow of a huge warrior looms menacingly over you; he stops, looks from side to side then proceeds to walk straight through you. As you lift your face out of the mud, the warrior turns and looks at you with disdain.

'Out of my way boy!' he bellows, 'You're lucky I'm in a hurry, or I'd give you a lesson in mud breathing!'

The gates slowly open. The crowd, hesitantly, start moving towards the cavernous gateway. The sound of people talking and squabbling, excited animals baying and screeching their disagreement at being moved fill the air. Wagons and carts amble awkwardly over the rough cobble stones, making their contents clank and clang together startling the birds roosting above. You stumble to your feet and caught in the human current, are pulled towards the entrance.

'Sven, this place had better be as good as you said in your letter,' you mutter 'because I feel I'm about to make the biggest mistake of my life...!'





ecome a legend in your own lifetime...

It's the same the whole world over. After a hard day fighting goblins, dragons and assorted living dead, heroes gather together in musty taverns to swap tales of their prowess and bravery. At the time, these tales are called bare-faced lies... but as the veils of history shade the past ever more remotely (or something like that), they become

LEGENDS OF VALOUR!

Now you can write your own glorious chronicle of epic adventure in the city of Mitteldorf. From your first moments in the city streets, you'll find action, combat, romance, glory. You'll also find food, fine wine, comfortable hotels and a friendly law-enforcement system.

*Real life - forget it! This is where you want to be! Buy this game now!!**

**In the event of your character being robbed, eaten by goblins, arrested on false charges, eaten by minotaurs, forced to sleep on the streets, cheated, eaten by vampires, mugged by old women and being a legend only in the mind of whatever just ate him, the publisher regrets that no refund will be possible.*



"Your story begins as you leave your home village to find fame and fortune"



"Will you risk your inheritance on the turn of the card?"



"...or will you achieve the status of 'Trollslayer' as you clear the dungeons of monsters?"



"Or will you solve the mystery of the standing stones and rid the city of it's unseen curse?"

Screenshots are only intended to be illustrative of the gameplay and not the screen graphics which may vary between formats in quality and appearance and are subject to the computers specifications.



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